Gabriel Godefroy

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Looking for an opportunity in computer science

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JN	1115

Informatics				
	Oriented object and functional programming.			
	Frequent use to write standalone codes and SKUA-GOCAD plugins.			
Python	Frequentely used for prototyping, scripting and to link applications.			
Javascript	Basic knowledge - rendering of 3D models within a webpage using WebGL library.			
Java	Basic knowledge - shape characterization in Total proprietary modelling suite.			
Linux	Daily user - bash scripting.			
CI	Continuous integration using Jenkins, GIT and unittest frameworks (Python and C++).			
Languages				
English	Professional	Italian	Notions	
French	Mother tongue	Spanish	Notions	
Subsurface modelling				
-	Structural and property modelling using SKUA-GOCAD.	Reservoir simulation	Basic knowledge of Eclipse and Intersect.	
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	Work experience			
2018–now (2 years)	Researcher in 3D modelling , <i>Total</i> - <i>Geoscience Research Centre, Aberdeen, UK</i> . In my current position, I am integrating structural uncertainty into ensemble-based history matching. Supervision of 3 MSc. projects.			
2014–2018 (5 weeks)	Teaching assistant , <i>Université de Lorraine, France and Freiberg University, Germany</i> . At this tenure, I tutored C++ programming, SKUA plugin development and 3D modelling. 100 hours including 75 hours in English. Supervision of 3 MSc. projects.			
2014, June–Sept (3 months)	Researcher (Internship) , <i>ENI - Basin Geology department, Milan, Italy.</i> During this internship, I implemented a numerical method to reconstruct eroded paleo- topographies in C++.			

- 2013, July–Aug Software developer (Internship), Total Sismage development team, Pau, France 2012, July Trainee at Francepierre-PC, Jardres, France
 - 2011, July Seasonal farm worker, Jardres, France

Education

- 2014–2018 **Ph.D. in Geosciences**, *RING, GeoRessources, Université de Lorraine, France.* Kinematic and stochastic fault modeling for structural uncertainty analysis (link to the pdf).
- 2013–2014 Master of Science in Petroleum Geosciences, Université de Lorraine, France. Graduated with honors.
- 2011–2014 Engineering degree, École Nationale Supérieure de Géologie, France. Specialized in Numerical Geology (C++ and Python programming, geological field trips).

Miscellaneous

Badminton Regulator competitor

Photography Amateur landscape photographer

References Available upon request

Links to my professional social networking pages:







LinkedIn

GoogleScholar ResearchGate